

Stafford Soccer Co-Ed & Men's 8v8 Adult League

Format

- Age: U20 and over (birth dates July 31, 1998 and earlier)
- 8v8 (7 fieldplayers and a goalkeeper)
- Two divisions (CO-ED & MENS)
- 8 teams per division
- Games will be played on 70x50 yard fields
- Games will be played on Tuesday evenings between 8pm and 10pm at Embrey Mill fields.

Rules of Play

- 25 minute halves = 50 minute games

Coed Division - requires 2 female players to be on the field at all times during play.

-If teams are unable to field two females then they shall play short, meaning if only one female player is present, they will play with one less player, and if no female players are present, they will play with two less players.

-+50 Males DO NOT substitute as female players.

•All play will be governed by FIFA Laws of the Game with the following modifications due to 8v8 format.

•Teams must have at least 5 players to begin the match. The clock begins when the referee signals the start of the match; teams with fewer than five players have a 10-minute grace period before the match is forfeited.

•No slide-tackling (prevents risk of injury).

•Goalkeeper distribution: Goalkeepers may not punt or drop-kick the ball over mid-field. Infractions of this rule will result in a direct free kick (DFK) to the point where the ball crossed mid-field.

•Offside: Offside will be enforced in the area between the opposing team's goal line to the top of the 18 yard box; this includes the area outside of the 18 yard box near sideline. Players in between the opposing team's penalty area and mid-field cannot be in an offside position.

•10-minute grace period: The game clock will start right on time. If a team does not have the required number of players (5) a grace period of 10 minutes is provided to allow for more players to arrive. The game clock continues to run. Once the team has at least 5 players (4 field players + keeper) the game immediately begins. The time spent during grace period IS NOT added to the end, the game is just shortened by however long it takes.